

## Level 3 Hallowe'en Lesson Teaching Notes

Slide 4	Ask question and prompt student to circle relevant pumpkin. Practice asking and
	answering dialogue.
	Extension questions:
	How old are you?
	Did you go to school today?
	What did you learn at school today?
	What did you play today?
	What is your favourite?
Slide 5	Prompt student to draw a line or write in the key word, 'witch', practice saying key
	word aloud, swap asking and answering question.
Slide 6	Prompt student to draw a line or write in the prepositions and read aloud.
Slide 7	Prompt student to read sentence aloud and create/write a second sentence
	describing other costume.
Slide 8	Prompt student to complete and read sentence aloud with the word, 'hotdog'.
Slide 9	Prompt student to read and discuss. Ask, what emotions can you carve onto a
	pumpkin?
Slide 10	Teacher vs Student draw faces on the pumpkins, the sillier the better. Or try, who
	can carve the scariest, cutest, silliest face?
Slide 11	Prompt student to complete and read sentence aloud with, 'jack-o-lanterns'.
Slide 12	Prompt student to read definition and draw a line or write to spell, 'ghost.'
Slide 13	Prompt student to complete and read the sentence, using the term, 'ghost'.
	Extension:
	Discuss 'trick-or-treating' in preparation for Slide 14.
Slide 16	Introduce/review and demonstrate prepositions using props and/or TPR.
Slide 17	Prompt student to draw a line to match images and prepositions.
Slide 18	Prompt student to create a sentence for each image, using the preposition.
Slide 19	Review the /w/ phoneme by reading this fun tongue twister aloud. Play 'Faster,
	Faster' Teacher vs Student.
Slide 20	Prompt student to spell, 'sandwich,' 'which' and 'witch'. Highlight differences.
	Extension: Prompt student to use each term in a sentence. Prompt student to use
	ALL terms in a silly sentence.
Slide 21	Discuss the questions in free talk, encouraging student to use full sentences.
Slide 25	Add key words, CVC words or questions to each box - student must solve the box to
	add their o/x.